createStruct.c

int createStruct(choices \*stru, choices \*next, char description[])

createMenu.c

int createMenu(choices \*modes)

getFile.c

FILE\* getFile(char\* file)

paramsUtils.h

typedef struct choose {

 char \*description;

    struct choose \*next;

} choices;

FILE\* getFile(char\* file);

int createMenu(choices \*modes);

int createStruct(choices \*stru, choices \*next, char description[]);

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#include "paramsUtils.h"

Partie 2

C